STUDENT SECTION					
Name		Class			
Student MOE number (SIS)	School MOE Number	STUDENT			
School name					

PLEASE NOTE: This SAMPLE paper is to guide students on question types <u>ONLY</u>, and not the content for the final end-of-term examination. The assessed units can be found in the Assessment Guide.

Design Technology

SAMPLE EXAM PAPER

Grades 5

Term 1

Date: November 2017

Duration: 35 minutes

TEACHER NOTES & INSTRUCTIONS

Figure tion

the come of prowers in <u>#40 thst</u> and then write the mark awarded in the marking columns. With multiple mark answers highlight where the mark is awarded by <u>underlining</u> or by using an extra tick.

STUDENT INSTRUCTIONS –
Students must attempt all questions
This is a closed-book examination.
For this examination, you must have:

- An ink pen blue or black.
- 2. Apendi.

FOR ADI	MIN ONLY				
MARKING RECORD					
Section	Section TOTALS				
Section 1					
Section 2					
Section 3					
Section 4					
MARKER SIGNATURE	TOTAL MARKS				
MODERATO	R SIGNATURE				

Section 1 - Matching

Match the word to the picture. Write the matching letter in the correct box. The first one has been done for you.

(2 marks each)

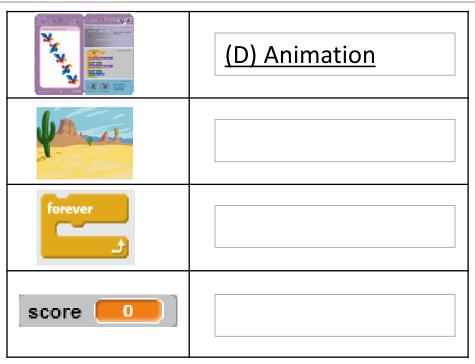
Example: Character	F	A person in a video game	F
1.		Algorithm	Α
2.		Sprite	В
Track (1) Track (2) Track (3) Track (3)		Shrink	С

Section 2 - Labelling

Label the Icons with answers from the answer bank.

(2 marks for each blank)

(A) Backdrop (B) Variable (c) Loop (D) Animation



Section 3 – Multiple Choice Questions

Choose and circle the correct answer for the images given below – A, B or C.

Example:

(2 marks each)

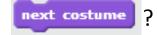
What is Scratch?

- A) A process which allows a computer to solve a problem.
- B) A programming language used to create games.
- C) A Sound menu.
- 1. What is a Stage?
- A) The part of the screen where your code comes to life.
- B) Something that is used to make music.
- C) Computer language.



What we call this?

- A) Blocks.
- B) Stage.
- C) Sprites.
- 3. In which menu I can find this block



- A) Looks (Looks menu)
- B) Motion (Motion menu)
- C) Pen (Pen menu)

Section 4 – True or False

Choose and circle the correct answer TRUE or FALSE.

Example:

Computers follow instructions with thinking.

TRUE

1-There are 10 block menus on Scratch Program.

TRUE

FALSE

2-Motion menu blocks (purple) change how things look . TRUE

3-The way you set out your code is known as SYNTAX.

TRUE

FALSE

Design Technology Answer Key

Grade 5, Sample Examination

Section 1 - Matching		Section 2 – Labelling		Section 3 – Multiple choice		Section 4 – True or False	
Question	Answer	Question	Answer	Question	Answer	Question	Answer
1	C	1	(A) Backdrop	1	Α	1	True
2	В	2	(c) Loop	2	С	2	False
3	Α	3	(B) Variable	3	Α	3	True